

**Methodology for using electronic resources to develop grammatical competence
in primary school students**

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Abstract: The rapid integration of digital technologies into primary education has opened new opportunities for enhancing grammatical competence among young learners. This thesis explores a systematic methodology for utilizing electronic resources—such as interactive apps, online platforms, multimedia tools, and educational software—to develop grammatical skills in primary school students (ages 6–10). The approach emphasizes interactive, game-based, and personalized learning to make grammar acquisition engaging and effective. Empirical evidence from recent studies indicates that digital tools improve motivation, provide immediate feedback, and support differentiated instruction, leading to better grammatical accuracy and usage in both oral and written forms. The methodology combines traditional grammar presentation with active practice through digital means, addressing challenges like short attention spans and varying proficiency levels in young children.

Keywords: grammatical competence, primary school students, electronic resources, digital tools, interactive learning, grammar teaching methodology, educational technology, e-learning platforms.

Introduction: In modern primary education, grammatical competence forms a core component of language acquisition, enabling students to construct correct sentences, understand structures, and communicate effectively [1]. Traditional grammar teaching often relies on rote memorization and rule-based drills, which can be monotonous for young learners and lead to limited retention [2]. The integration of electronic resources transforms this process by offering dynamic, visual, and interactive experiences tailored to children's developmental needs [3]. This thesis outlines a practical methodology grounded in contemporary pedagogical research, focusing on how digital platforms and tools can foster grammatical competence in primary school settings.

Relevance of Work: The relevance stems from the global shift toward digital education, accelerated by events like the COVID-19 pandemic, which highlighted the need for effective online and blended grammar instruction [4]. In Uzbekistan and similar contexts, primary school curricula increasingly incorporate information and

communication technologies (ICT), yet teachers often lack structured methods for using electronic resources specifically for grammar development [5]. This work addresses this gap by proposing an evidence-based approach that aligns with national educational standards, enhances student engagement, and improves linguistic outcomes in an era of rapid technological advancement.

Purpose: The primary purpose is to develop and describe a comprehensive methodology for employing electronic resources to build grammatical competence in primary school students, emphasizing interactive practice, immediate feedback, and motivation through gamification and multimedia.

Materials and Methods of Research: This methodology draws on a synthesis of international and local studies, including action research, experimental designs, and qualitative analyses of digital tool implementation. Key materials include:

- Interactive platforms (e.g., NoRedInk, GrammarFlip, Kahoot!) for personalized grammar exercises [6].
- Multimedia resources (videos, animated explanations, digital stories) [7].
- Mobile apps and web-based games for practice [8]. Methods involve:
 1. Diagnostic assessment of students' initial grammatical levels.
 2. Structured integration of digital tools in lessons (e.g., presentation via videos, practice through apps, production via creation tasks).
 3. Formative assessment with real-time feedback.
 4. Comparative analysis of pre- and post-intervention grammatical competence.

Results and Discussion: The proposed methodology follows a four-stage cycle adapted for primary learners:

1. **Presentation Stage:** Use short instructional videos and animated explanations from platforms like BrainPOP or YouTube educational channels to introduce grammar rules visually and audibly. This stage leverages multimedia to make abstract concepts concrete, increasing comprehension in young children [9]. For example, animated stories illustrate sentence structures, helping students grasp parts of speech and basic syntax [10].
2. **Guided Practice Stage:** Employ interactive apps such as NoRedInk or GrammarFlip for adaptive exercises that provide instant feedback and adjust difficulty based on performance [6]. These tools personalize learning, allowing students to practice at their pace while teachers monitor progress. Gamified elements (points, badges) boost motivation and reduce boredom common in traditional drills [11].

3. **Production and Creation Stage:** Encourage students to create sentences, short texts, or digital stories using tools like Pixton (comic creation) or Google Slides with embedded grammar checks. This fosters active application of rules in meaningful contexts, enhancing transfer to real communication [12]. Collaborative features enable peer review, promoting social learning.

4. **Reflection and Reinforcement Stage:** Use quizzes on Kahoot! or reflection journals in digital portfolios to review errors and reinforce learning. Immediate data analytics help teachers identify weaknesses and provide targeted interventions [13].

Results from similar implementations show significant improvements: increased grammatical accuracy (up to 20–30% in post-tests), higher engagement, and better retention due to visual and interactive elements [14]. Challenges include access to devices and teacher training, mitigated by blended approaches and professional development [15]. In Uzbek contexts, integrating local language apps or adapted resources supports mother-tongue grammar alongside foreign languages [5].

Conclusion: The methodology demonstrates that electronic resources, when systematically applied, significantly enhance grammatical competence in primary school students by making learning interactive, personalized, and enjoyable. Future efforts should focus on teacher training and equitable access to ensure widespread adoption. This approach aligns with 21st-century education goals, preparing young learners for a digital world while building strong foundational language skills.

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